SPECIAL DOUBLES	NOTRUMP OVERCALLS	Desire Desired Brown and Desired Brown		
After Overcall: Penalty	Direct: <u>16</u> to <u>18</u> Systems on ■	NAMES David Standig & Kurt Gandenberger		
Negative■ thru4♥	Conv	GENERAL APPROACH		
Responsive■: thru <u>4♥</u> Maximal□	Balancing: 11 to 14	Std. American w/Variable NT		
Support: Dbl.□ thruRedbl□	Jump to 2NT: Minors ☐ 2Lowest ☐	Two Over One: Game Forcing ☐ Game Forcing Except When Suit Rebid		
Card-showing $\square$ Min. Offshape T/0 $\square$	Conv.	<b>VERY LIGHT:</b> Openings□ 3rd Hand■ Overcalls□ Preempts■		
Rosenkrantz	DEFENSE VS NOTRUMP	FORCING OPENING: 1♣ □ 2♣ ■ Natural 2 Bids □ Other □		
SIMPLE OVERCALL	vs: BPH UPH	NOTRUMP OPENING	BIDS	
1 level to HCP (usually)	2 ♣ +another	1NT 11 14 to1/2/2 NTV 3  weak 4+	<b>2NT</b> <u>20</u> to <u>21</u> Puppet Stayman □	
often 4 cards□ very light style□	2 ♦	11-14 (01/2/3 IN V		
Responses	24 4	13-17 to Other		
New Suit: Forcing ☐ NFConst ☐ NF ☐	Dbl:	5-card Major common ☐ 3♥ inv ♥+♠  System on over2♣, Dbl 3♠ str ♥+♠	3♠ 3N for minors	
Jump Raise: Forcing□ Inv.□ Weak□	Other SEE OTHER CARD	2♣ Stayman□Puppet□	4♣ ♦=6 ♥-♠=short	
		2♦ Transfer to ♥ ■ 4♦, 4♥ Tran	3NT to	
JUMP OVERCALL	OVER OPP'S T/O DOUBLE	Forcing Stayman ☐ Smolen ☐	Gambling	
Strong ☐ Intermediate ☐ Weak ☐	New Suit Forcing: 1 level ■ 2 level □	2 ♥ Transfer to ♠ ☐ Lebensohl ■ (	,	
SEE OTHER CARD	Jump Shift: Forcing □ Inv. □ Weak ■	2♠ ♣ 2N pre Neg. Double		
OPENING PREEMPTS	Redouble implies no fit ■	2NT <u>♦ 3 ♣ pre</u> Other: Garbas	ge Stayman, Moscow Escapes	
Sound Light Very Light	2NT Over Limit+ Limit Weak	MAJOR OPENING	MINOR OPENING	
3/4-bids	Majors □ □ □ Minors □ □	Expected Min. Length 4 5	NF Expected Min. Length 4 3 0-2 Conv.	
Conv./Resp.	Other Drury on over X	1st/2nd	1.4	
	Callet Brain on over 11	3rd/4th Sometimes 4 □	1	
DIRECT CUEBID	VS Opening Preempts Double Is	RESPONSES	RESPONSES	
OVER: Minor Major Natural	Takeout ■ thru <u>4@H</u> Penalty □	Double Raise: Force□ Inv.□ Weak■	Double Raise: Force ☐ Inv. ☐ Weak ■	
Strong T/O	Conv. Takeout:	After Overcall: Force ☐ Inv.☐ Weak ■	After Overcall: Force□ Inv.□ Weak■	
Michaels $\square$	Lebensohl 2NT Response ■	Conv. Raise: 2NT■ 3NT□ Splinter■	Forcing Raise: J/S in other minor□	
Other:		Other: 2N 15+ splinter 11-14	Single raise ■ Other: 9+ off in comp	
SLAM CONVENTIONS Gerber ■: 4NT: Blackwood ■ RKC ■ 1430 □		1NT: Forcing ■ Semi-forcing □	Frequently bypass 4+ ♦ ■	
Ask if you need to know		2NT: Forcing□ Inv.□to	1NT/1 & 8 to 10	
		3NT: <u>15 17 2cd maj</u> or	2NT Forcing ☐ Inv. ■11to12_	
vs Interference: DOPI□ DEPO□ Level: ROPI□		Drury ■: Reverse ■ 2-Way □ Fit □ Other: 1 ♦ -3 ♥ 1 ♥ -3 ♦ LR+	3NT:13to15	
LEADS (circle card led, if not in bold	DEFENSIVE CARDING	Other: 1 ♣-3 ♥ 1 ♥-3 ♦ LR+  Drury on over X	Other	
versus Suits   versus Notru	mp vs SUITS vs NT		SCRIBE RESPONSES/REBIDS	
xx xxxx xx xxx	X Standard: $\square$ $\square$	22+ to HCP	SCRIBE RESPONSES/REBIDS	
$(\mathbf{x})\mathbf{x}$ $(\mathbf{x})$ $(\mathbf{x})\mathbf{x}$ $(\mathbf{x})\mathbf{x}$ $(\mathbf{x})\mathbf{x}$	x x Except	2 Strong Other	2N=8-10, Kokish	
$\triangle K \times T 9 \times A \times J \times A \times Q$	J x	2♦ Resp: Neg Waiting	3N=6-7 solid	
KQX KJTX AJT9 AT9	THISING-HOWN:	2 ♦ <u>11 to 15</u> HCP 3-sui	ted any short	
QJX KT9X KQJX KQ)	9 count ■ ■	Natural: Weak□ Intermediate■ Strong□		
<b>J</b> T 9			abe Mod Ogust	
<b>K</b> @T9   <b>J</b> T9x <b>T</b> 9x	FIRST DISCARD	Natural: Weak ■ Intermediate □ Strong □		
LENGTH LEADS:	Lavinthal	5 to 11 HOD G		
4th Best vs SUITS□ vs N1				
3rd/5th Best vs SUITS■ vs N7		Natural: Weak ■ Intermediate □ Strong □		
Attitude vs N7		OTHER CONV. CALLS: New Mino	-	
Duine and alamat to mantage the leads to the control of		Weak Jump Shifts: In Comp. ■ Not in Comp. ■		
Attitude ■ Count □ Suit preference		4th Suit Forcing: 1 Rd. ☐ Game ☐		
SPECIAL CARDING		Def to big ♣ X=♥/♠ 1N=♣/◆ HELLO vs. NT overcalls		
SPECIAL CARDING	PLEASE ASK			